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Presidential Poster Biography	Setting Map Mystery	Souvenirs Nonfiction	Story Quilt Historical Fiction	Spend a Day Fiction
A New Cereal On the Shelf Fiction	Postcards Historical Fiction	New Ending Mystery	Diary Entry Biography	Write a Screenplay Science Fiction/ Fantasy
Extra, Extra! Science Fiction/ Fantasy	Dress Up Day Biography	Free Choice Activity (must have teacher approval)	The Main Character's in Town Fiction	Test Time Nonfiction
Photo Album Nonfiction	Write a Picture Book Fiction	Comic Strip Historical Fiction	Design a Game Science Fiction/ Fantasy	Character Cards Mystery
Detective on the Case Mystery	Travel Brochure Science Fiction/ Fantasy	Time Capsule Biography	Email a Friend Nonfiction	Time Line Historical Fiction

Students: After you have read your book and selected your book report option, please see your teacher to pick up the guidelines.

Book Report Options

Biography

Presidential Poster - Students read a biography or memoir and nominate that individual for president. They then create a campaign poster that describes the candidate's qualities and background.

Diary Entry - Students choose three important events from their biography or memoir. For each event, students write a one-page diary entry from the point of view of the subject of the book.

Dress Up Day - Students dress up as the subject of their biography or memoir and answer their classmates' questions in a brief presentation.

Time Capsule - Students create a time capsule that represents the subject of a biography or memoir and write an explanation for each object they include.

Fiction

A New Cereal On the Shelf - Students invent a cereal based on fictional books and design cereal boxes that present information about the story in a fun, creative format.

The Main Character's In Town - Students pretend to interview the main character of a fictional book for the local newspaper. Students generate at least five thoughtful questions and then answer them from the character's point of view.

Write a Picture Book - Students write and illustrate a picture book based on a fictional book.

Spend a Day - Students imagine that they are visiting the setting of the book and spending a day with one of the characters. Students describe three activities from their imaginary day and draw an illustration of each.

Science Fiction / Fantasy

Extra! Extra! - Students write two newspaper articles based on a science fiction or fantasy book. In one article, students report an event that occurred in the book. In the other article, students report an event they made up based on the characters and story.

Design a Game - Students create a board game based on a science fiction or fantasy book.

Travel Brochure - Students choose an interesting setting from their book and create a travel brochure that advertises this place.

Write a Screenplay - Students choose a scene from their science fiction or fantasy books and rewrite it as a scene for a movie screenplay.

Non-Fiction

Photo Album - Students create a construction paper photo album of important people, places, events, or objects from a nonfiction book. Students write captions explaining the significance of the photos.

Email a Friend - Students write two e-mail messages. First, they write a message from a friend or family member asking questions about the book. Then, they write a message answering the questions and persuading the friend or family member to read the book.

Souvenirs: Students create or design four souvenirs that represent important aspects of a nonfiction book.

Test Time: Students create a test and answer key based on their nonfiction book.

Mystery

Detective on the Case: Students act as detectives and file a case report based on their mystery. Their job is to report information such as setting, characters, clues, conflict, and resolution.

Setting Map: Students choose a setting from the story and draw a map of it, labeling important places.

New Ending: Students write a different ending for a mystery.

Character Cards: Students create at least five character cards. Each card includes an illustration and important information about a character.

Historical Fiction:

Story Quilt: Students create a quilt depicting symbols from the story. Students explain the significance of each.

Postcards: Students write and illustrate three postcards about an important character, place, and event in their book.

Comic Strip: Students create a comic strip to retell an important part of their historical fiction books.

Time Line: Students research the time period their book was set in and create a time line showing historical events that occurred during that era.

Free Choice Activity:

A student may select any genre to complete a book report on. The student will then need to approve a book report presentation format with the teacher. Together, the teacher and student will come up with guidelines based on the student's idea.